



Motivation

Intimacies

Essence

Physical

Social

Mental

Notes

Essence x10

Dodge DV

$(Phys + Ess) / 2$

Dodge MDV

$(Soc + Ess) / 2$

Parry MDV

$(Social) / 2$

Weapon

Accuracy

Damage

Defense

Rate

Range

Tags

 + Phys + Ess Type + Phys + Phys + Ess Type + Phys + Phys + Ess Type + Phys

Willpower

 5

Pool

Soak

Bashing

Lethal

Agg.

 + Ess + Ess

Armor

 + Ess + Ess

Pierced

 + Ess + Ess

Hardness

Bashing

Lethal/Agg.

Health Levels

-0

                    

-1

                    

-2

                    

-4

                    

-X

 Dying                    

Charms

